Learning From Data Lecture 1: Introduction

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TBSI

September 13, 2024

Today's Lecture

- ► About This Class
- ▶ What is Machine Learning?
- ► Course Preview: a Brief History of Machine Learning

About this Class

http://yangli-feasibility.com/home/classes/lfd2024fall/

Course Goal

- ► In-depth understanding of key concepts, algorithms for machine learning.
- Practical applications of learning from data.

Course Material

The primary course materials are the lecture slides.

Reference Text:

- (Recommended) Machine Learning Lecture Notes by Andrew Ng: https://cs229.stanford.edu/main_notes.pdf
- ► Pattern Recognition and Machine Learning, 2nd Edition, by Christopher Bishop

Staffs



Yang Li Instructor



Weida Wang Head TA



Yuanbo Tang TA



Tong Wu TA



Chengfeng Wu TA

Office hours

Name	Time	Location	
Yang	Monday 2:00-4:00pm	Info Building 1108a	
Weida	Thursday 17:00-18:00	Info Building, 11th floor common area	
Yuanbo	Wednesday 17:00-18:00	Info Building, 11th floor common area	
Tong	Friday 17:00-18:00	Info Building, 11th floor common area	

You can also make appointments outside office hours.

Grading

Your overall grade will be determined roughly as follows:

ACTIVITIES	PERCENTAGES
Midterm	15 %
Final Project	25 %
Problem Sets (written & programming)	57 %
Continuous Performance	3 %

Homework advice

- ► Form study groups (2-3 people) to discuss homework problems. Do homework **independently**, indicate your study group members on your submitted file.
- Use Course Q&A Document https://docs.qq.com/doc/DVFJ1SWd5cmhTQ051
- Come to office hours
- Attend recitations

Class Policy

Late homeworks

- ▶ 2 free chances to turn in a late homework assignment (except for the final project).
- Late homework must be handed in within 3 days of the deadline.

Class Policy

How to give credits

- Write your collaborators' names in the homework (this includes receiving/giving explicit help from/to others on any part of the homework)
- Note any online resource (e.g. wiki, github, stackoverflow, ChatGPT) you've used for the assignment

Homework plagiarism (copying) is not tolerated! Ask for help early and often!

Apply recent machine learning techniques on real-world problems, or explore theoretical problems related to learning from data.

Previous class projects

► Camera lens super-resolution (Dinjian Jin& Xiangyu Chen)

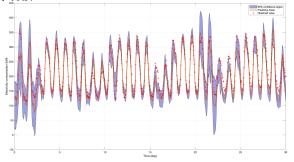


Comparison between two super-resolution models: SRGAN and VDSR

Apply recent machine learning techniques on real-world problems, or explore theoretical problems related to learning from data.

Sample class projects

 A Gaussian Process Regression Based Approach for Predicting Building Cooling and Heating Consumption (Xiaoting Wang & Yiqian Wu)

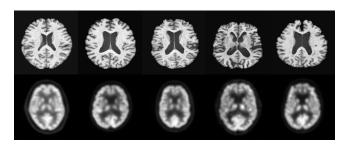


1-month prediction of electricity consumption

Apply recent machine learning techniques on real-world problems, or explore theoretical problems related to learning from data.

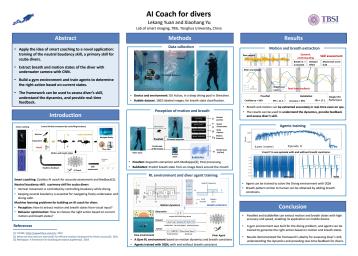
Sample class projects

 Missing Data Imputation for Multi-Modal Brain Images (Wangbin Sun)



MRI (top) and PET (bottom) scans of normal and Alzheimer patient brains

The deliveries of the final project include a poster presentation and a final report.



Sample poster from 2022 Fall.

Section I: What is Machine Learning?

The age of big data





How does a computer program learn "knowledge" from data ? *i.e.* machine learning



What is Machine Learning?

Design programs that can ...



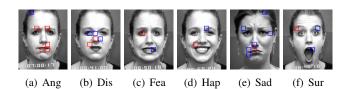
What is Machine Learning?

Design programs that can

- learn rules from data for some task
- adapt to changes
- improve performance with experience.

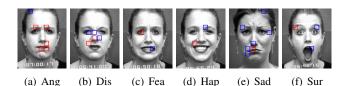
(from "Machine Learning Theory" by Avrim Blum)

Classification



Facial expression recognization (Liu et al. CVPR 2014)

Classification



Facial expression recognization (Liu et al. CVPR 2014)

"The voice quality of this phone is amazing." (Positive)

"The earphone broke in two days." (Negative)

Product review sentiment classification

Regression

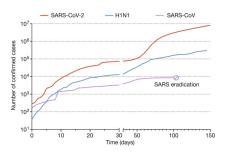


Algorithmic trading: forecast close price, highs and lows

Regression



Algorithmic trading: forecast close price, highs and lows



Early-day pandemic case prediction

Recognition (e.g. speech recognition)



- Recognition (e.g. speech recognition)
- Image denoising/super-resolution

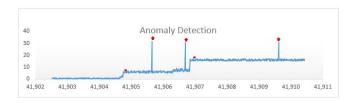




- Recognition (e.g. speech recognition)
- Image denoising/super-resolution
- Anomaly detection: finding abnormal operational activity for network security.



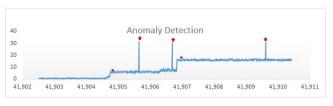




- Recognition (e.g. speech recognition)
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Can you name some other tasks?

Machine Learning Experience

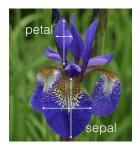
- ▶ **Dataset**: a collection of input, $X = \{x^{(1)}, \dots, x^{(m)}\}$ and optionally, the corresponding output (labels) $Y = \{y^{(1)}, \dots, y^{(m)}\}$
- **Each** input (data point) $x^{(i)}$ is represented by *n* **features**

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Example: features of an iris flower

sepal length	sepal width	petal length	petal width	spieces
5.1	3.5	1.4	0.2	Setosa
4.9	3.0	1.4	0.2	Setosa
6.4	3.5	4.5	1.2	Versicolor
5.9	3.0	5.0	1.8	Virginica
:	:	:	:	:



Machine Learning Performance

- Quantitatively evaluate the ability of a machine learning algorithm for a given task, e.g.
 - Mean square error (MSE): $\frac{1}{m} \sum_{i=1}^{m} (y^{(i)} f(x^{(i)}))^2$
 - ▶ Mean absolute error (MAE): $\frac{1}{m} \sum_{i=1}^{m} \mathbf{1} \{ y^{(i)} \neq \mathit{f}(x^{(i)}) \}$

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- ▶ Must perform well on new, previously unseen input!
 - Separate test dataset from training data

Supervised learning

Given some input and output (label) training data, learn the $\mathbf{machine}\ f$ from training data



Supervised learning

Given some input and output (label) training data, learn the $\mathbf{machine}\ f$ from training data



Supervised learning tasks:

- ► Classification: *y* is discrete
- ► Regression: *y* is continuous (predict stock market closing price, image captioning, automated video transcription)

Unsupervised learning

No labels are given in prior, find hidden structure or pattern from the data



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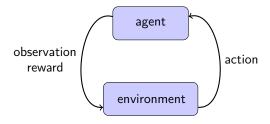


Unsupervised learning tasks:

- ▶ Data clustering
- Anomaly detection

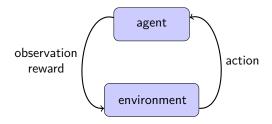
Reinforcement learning

The learning machine is presented in an interactive manner to a dynamic environment, and need to make **sequential decisions**



Reinforcement learning

The learning machine is presented in an interactive manner to a dynamic environment, and need to make **sequential decisions**



- ► Robotic agent (self-driving car, AlphaGo)
- ► AI Chatbot (Reinforcement learning from Human Feedback)
- ► Intelligent control system

Inference vs Prediction

Given training data of x and y,

Inference

knowing the structure of f, find good models to describe f. i.e. model the data generation process

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given **future** data samples of x, predict the corresponding output data y using f.

Inference vs Prediction

Given training data of x and y,

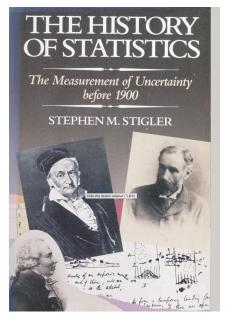
Inference

knowing the structure of f, find good models to describe f. i.e. model the data generation process \leftarrow *focus of statistics*

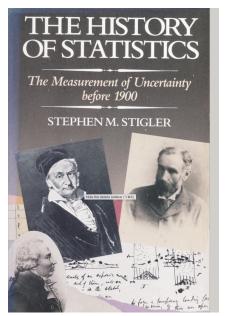
Prediction

given **future** data samples of x, predict the corresponding output data y using f. \leftarrow focus of machine learning

A Brief History of Machine Learning



What was data fitting first used for?



What was data fitting first used for?

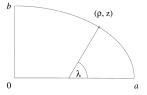
Astronomy and geodesy for helping ocean navigation during the Age of Discovery.

Fitting ellipsoid to the earth's surface

Fitting ellipsoid to the earth's surface

▶ (<1800) Marquis Pierre Simon de Laplace estimates the eccentricity $e = \sqrt{1 - (b/a)^2}$ of the earth polar cross section using a linear system

$$ightharpoonup c_0 := a(1-e^2)$$
 , $c_1 := \frac{3}{2}a(1-e^2)e^2$



Laplace concluded that the earth's surface was not exactly an ellipsoid but the maximum error was within the measurement accuracy, with a squared eccentricity $e^2 < 0:01$

Example 1. With lengths in double toises (1/0.256537 m) and angles in grads ($2\pi = 400^{\circ}$), Laplace considered the following system [31, Book III, Section 41]:

25666.65 = $c_0 + c_1 * 0.30156$; Good Hope; 37.0093°; 1.3: 25599.60 = $c_0 + c_1 * 0.39946$; Pennsylvania; 43.5556°; 1.60 25640.55 = $c_0 + c_1 * 0.46541$; Italy; 47.7963°; 2.40	c Δλ;
	6 Δλ; 4633°; 3572°; 6435°; 4034°; 0.7487°; 2734°:

Yves Nievergelt, A tutorial history of least squares with applications to astronomy and geodesy, 2000

▶ (1805): Adrien-Marie Legendre proposed the **least squares** method for data fitting. **(e.g. linear regression)**

$$f(x) = b + w_1 x_1 + w_2 x_2 = w^T x + b$$

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Learn model f by minimizing the loss function (MSE):

$$J(w, b) = \frac{1}{2} \sum_{i=1}^{m} (f(x^{(i)}) - y^{(i)})^{2}$$

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Can be generalize to nonlinear least squares

▶ (1812): Pierre-Simon Laplace defined **Bayes Theorem**, based on earlier works of Thomas Bayes.

$$P(X|Y) = \frac{P(Y|X)P(X)}{P(Y)}$$

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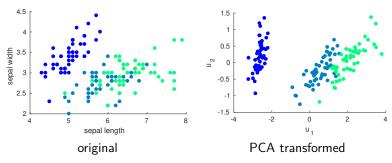
$$P(X|Y) = \frac{P(Y|X)P(X)}{P(Y)}$$

The foundation of **Bayesian estimation**, a core approach in estimating model parameters from data.

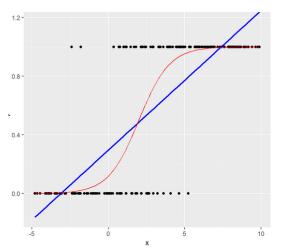
▶ (1901): Karl Pearson invented **principal component analysis** (PCA), a classic tool in exploratory data analysis and dimension reduction.

PCA

Convert observations of possibly correlated variables into a set of *linearly uncorrelated variables* called **principal components**.



▶ (1935): Ronald A. Fisher fit the **Probit** model using maximal likelihood estimation for binary classification problem (a.k.a. **Logistic Regression**)



Regression model

____ linear

$$f(x) = w^T x + b$$

_____logistic

$$f(x) = \frac{1}{1 + e^{-z(w^T x + b)}}$$

Simple Learning Algorithms (1950)

▶ (1957): Frank Rosenblatt invented the **Perceptron** algorithm, the first artificial nueral network



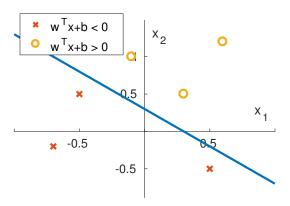


Hardware implementation: Mark I Perceptron (Left) and its sensory unit (Right)

The perceptron learning algorithm

Given x, predict $y \in \{0, 1\}$

$$f(x) = \begin{cases} 1 & \text{if } w^T x + b \ge 0\\ 0 & \text{otherwise} \end{cases}$$



The perceptron learning algorithm

Training a perceptron

For each x, compare y and the prediction f(x)

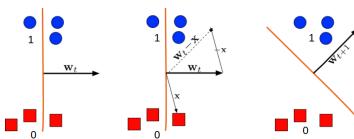
- ▶ When prediction is correct: $w_{t+1} = w_t$
- ▶ When prediction is incorrect:
 - ▶ predicted "1": $w_{t+1} := w_t \alpha x$
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The perceptron learning algorithm

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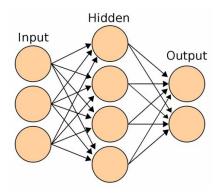
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Simple Learning Algorithms (1960s)

► Rise of **Connectionism**: an approach to explain mental phenomena using artificial neural networks (ANN)

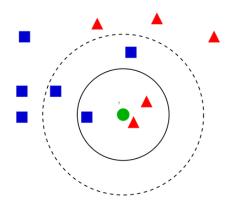
Learning always involves modifying the connection weights



ANN with a hidden layer

Simple Learning Algorithms (1960s)

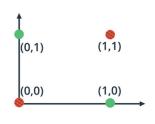
▶ (1967): Cover and Hart invented **Nearest Neighbor Classification** and the start of Pattern Recognition *One of the first non-parametric learning algorithms*



When k=3, target is classified as 1; When k=5,

The "Al Winter" (1970s)

- ▶ (1969): Minsky and Papert's 1969 book Perceptrons presented limitations to what perceptrons could do
 - Single-layer network can not solve the XOR problem
 - Difficult to update weights in neural networks with multiple hidden layers



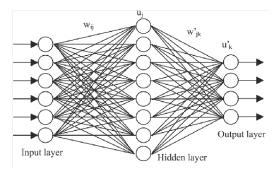
The XOR problem

Virtually no research at all was done in connectionism for 10 years

Rediscovery of Backpropagation (1980s)

▶ (1976) David Rumelhart, Geoff Hinton and Ronald J. Williams rediscovered of **Backpropagation** (first proposed by Linnainmaa in 1970) an efficient way to calculate the derivative of the loss function with respect to the weights of the network

Allows efficient training of multi-layer perceptrons.



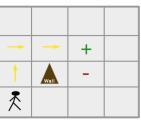
Many hidden units increase expressiveness of ANNs

Rediscovery of Backpropagation (1980s)

► (1989) Christopher Watkins proposed **Q-learning**, fundation of modern **Reinforcement Learning**

Q-learning

Given any **Markov decision process**, learn a policy, which tells an agent what action to take under what circumstances (states).

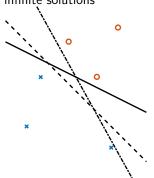


States set: {free, wall, goal, }
Action set: {Left, Right,Top, Down}

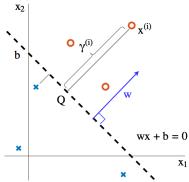
Rise of Data Driven Methods (1990s)

 (1992): Corinna Cortes and Vladimir Vapnik discovered Support Vector Machine

Single-layer perceptron may have infinite solutions

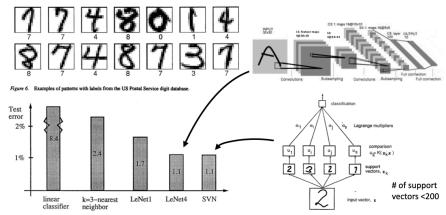


Support Vector Classifier



Rise of Data Driven Methods (1990s)

SVM gives accuracy comparable to neural networks with elaborated features in a handwriting task



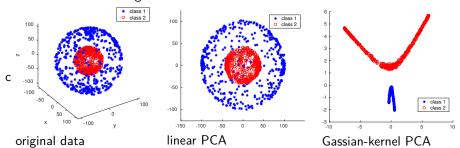
US Postal Service dataset: 7,300 training and 2,000 test images of size 16×16

¹Corinna Cortes and Vladimir Vapnik, Support-Vector Networks, Machine Learning, 1995

Kernel Methods (2000s)

Kernel method: learn feature representations of data from pairwise similarity, defined by some (family of) kernel functions

- ▶ (1998) **Kernel principal component analysis** (kernel PCA) was proposed by Schölkopf
- ➤ (2010) Radio Basis Function (RBF) kernel for SVM proposed by Yin-Wen Chang et. al.



Deep Neural Networks (2010s-Present)

Notable events and achievements in computer vision and NLP:

- ▶ (2006) First GPU-implementation CNN by K. Chellapilla et al.
- ▶ (2009) Nvidia GPUs were used for deep learning, drastically speedup training
- ▶ (2012) ImageNet dataset by Feifei Li's team, greatly facilitated vision recognition research
- ▶ (2013) Word2Vec word embedding model released by Google
- (2014) Generative Adversarial Network (GAN) was invented by Ian Goodfellow and his colleagues
- ➤ (2016) Further development in CNN: e.g. ResNet (image classification) and UNet (semantic segmentation)
- (2017) Transformer (multi-head attention) was proposed by Google Brain
- **...**

Deep Reinforcement Learning (2013-Present)

Deep reinforcement learning demonstrates human-level game play

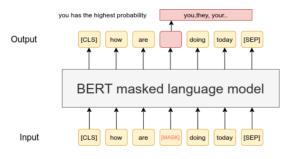


Screenshots of Atari 2600 Challenge

- ▶ (2013) Al plays Atari games
- ▶ (2016) AlphaGo beats human at Go
- ▶ (2018) AlphaStar reaches grandmaster level at Starcraft

Self-supervised Learning & Foundation Model

self-supervised learning: a type of supervised learning where labels comes from the data itself



BERT masked language model

- Pretrain a model on self-supervised tasks (e.g. Masked Language Model (2018), Masked auto-encoder (2021)
- ▶ Use the model representation for downstream tasks

Self-supervised Learning & Foundation Model

foundation models are large deep learning models trained on *massive data* such that it can be applied across a wide range of tasks. e.g. GPT-n (2020-Present), DALL-E (2021)

Often used as a starting point to develop new ML models, rather than train from scratch.

You create a simple comic about chat-gpt



Here's the simple three-panel comic about ChatGPT.

Challenges in Deep Learning

- Overfitting
- ► Lack of interpretability
- ► Vulnerable to adversarial attack
- Dependency on data quantity & quality
- ► Training large models are costly (GPT-4 has about 1.8 trillion parameters)

Machine Learning Research

Important Challenges in Machine Learning Research

Curse of dimensionality



In high dimensional space, the possible configuration of x is much larger than the number of training examples.

➤ **Semi-supervised learning**: learn from a small set of labeled data and a rich set of unlabeled data.

Important Challenges in Machine Learning Research

Curse of dimensionality



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- Semi-supervised learning: learn from a small set of labeled data and a rich set of unlabeled data.
- ► Active learning: a type of semi-supervised learning that interactively queries the user to obtain labels at new datapoints.

Important Challenges in Machine Learning Research

Curse of dimensionality



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- ► Active learning: a type of semi-supervised learning that interactively queries the user to obtain labels at new datapoints.
- ► **Self-supervised learning** : leverage inherent structures or relationships within the input data to create meaningful features

Heterogeneous Learning

Real world applications encounter a lot of **heterogeneities** in data modalities, representations and tasks.

e.g. Road traffic status are partially observed by heterogeneous sources:

- Static sensors
- Mobile sensors
- Real-time social media content related to traffic condition
- Accident report
- ▶ .





南宁路况 🗸

7月11日 18:02 来自 360安全浏览器

#晚高峰实况# 18:00 厢竹大道公安小区前路段往竹溪大道方向发生一起两小车相 碰事故,占用中间主车道,请注意避让。

Transfer learning, multi-modal learning and foundational models are motivated by this challenge.

Provides theoretical supports on why machine learning algorithms work, improves learning performances, and discovers potential pitfalls.

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Open theoretical questions

► How data quality affects learning performance

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Open theoretical questions

- How data quality affects learning performance
- Understand deep neural networks through information theory ...

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- ► How data quality affects learning performance
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- Understanding the generalizing capability of transformer-based models

Provides theoretical supports on why machine learning algorithms work, improves learning performances, and discovers potential pitfalls.

Open theoretical questions

- How data quality affects learning performance
- ▶ Understand deep neural networks through information theory ...
- Understanding the generalizing capability of transformer-based models
- ▶ How well pre-trained model adapt to future task

Summary

Machine learning: learn rules from data, adapt to changes and improves performance with experience.

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Machine learning: learn rules from data, adapt to changes and improves performance with experience.

- ► Machine learning themes in history
 - Statistical methods
 - Perceptrons and ANN
 - ► SVM, kernel methods, ensemble methods
 - Deep neural networks

Next Lecture: Linear Space Methods

- ► Linear Regression
- ► Logistic Regression
- Optimization methods