

## **Chinese Rap Generation**

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## **Abstract**

- Develop a data mining pipeline to collect rap music with aligned lyrics and rhythmic beats
- Design a Transformer-based autoregressive language model which models rhymes and rhythms
- Generate lyrics in the reverse order with rhyme representation and constraint for rhyme enhancement

## **Motivation**

Rap lyrics need to be semantically meaningful and fashionable to convey interesting stories or express feelings.

- it usually contains complex rhyme patterns among several consecutive sentences, which are the key to form a good flow
- it needs to align with the singing beat since rap lyrics are usually rapped according to some rhythmic accompanyments.

In this project, we develop a LSTM+Transformer based rap generation system which can model both rhymes and rhythms.

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The architecture of the rap generation wowlet:

- Word with underline means that a beat is aligned with this word.
  Positional Embedding
- Sentences are separated by special token '[SEP]'. Token '[START]' represents the start of a song.

#### Method

- To better model rhymes, our model generates a sentence from right to left, since rhyming words are always at the end of the sentence
- Rhythms are critical for rap performance, so we insert a special token [BEAT] for explicit beat modeling

Transform Encoder

Add&Norm

Forward

Add&Norm

Muliti-Head

Attention

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 To generate rap lyrics rhyme with multiple consecutive tokens at the end, we proposed rhyme constraint:

We use an adjusted probability distribution  $\stackrel{\sim}{\sim}$ 

 $p(w \mid w_{< i}; \theta) = \alpha \cdot p(w)$  $|w_{< i}; \theta) + (1 - \alpha) \cdot \pi(w)$ 

to generate the *i*-th word  $w_i$  with  $w_i = \arg max \ \widetilde{p}(w \mid w_{< i}; \theta)$ 

 $\pi(w)$  is a vowel check function,  $\pi(w)$  is 1 if the predicted w has the same vowel with the i-th token in the previous sentence,

otherwise 0.

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			xt	۲	t+1	x <sub>i</sub>	t+2	x	t+3
	Egg	E[BEAT]	EÆ	Egg	Еф	E[BEAT]	Eig	E <sub>布</sub>	E
}	企	企	合	Û	企	企	企	企	í
ii)	v[ang]	V[BEAT]	V[ai]	v <sub>[ong]</sub>	v[ong]	V[BEAT]	v[an]	v <sub>[u]</sub>	v
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# <u>Results</u>

Generated Rap songs

想逃避只有冷眼和相对	生活不会感到太累
但毕竟谁都不能给我个机会	有种滋味
我逆着风去飞	慢慢体会
竟也不能让我失去难受的悲	只想在行动不间被浪费
只会让我崩溃 往下坠 我不能退	不想躲避只有独自面对
不怕黑	真实的我真的累累累累
让我觉得累 向下坠	这就是关于原本的我
慢慢学会不害怕太累	分不出什么错对
我不想喝口水	再没有谁
却害怕害怕只怕自己面对	我太担心有愧
敌于基本的对 分不出什么错对	擦干之后带着泪水
阳台的背后还有谁	我想过会懂得成熟
我的死活有个误会	爱上自己应有的品味
境界缺少真实生活中的负累	我独自面对 自认自己真伪
明天之后不怕天黑	真的活很累 悬崖边上却有谁
狂风暴雨的背后都脱罪	我太累 疲惫的我太过乏味
我的命运总是不对	爱的这个世界我无路可退
我不累	想逃避却没有 独自面对
似乎这是错谁对	生活不会感到太累
我喜悦的只信自己无 <mark>悔</mark>	以为 这很美
它随着风在飞	只有苦水
的烟花留着奇特的香味	不觉累 才让我失去所有 <mark>防备</mark>

Method	Perplexity	Rhyme Density
Baseline	26.31	0.26
Ours	10.43	1.34

## **Conclusion**

- We leverage right-to-left generation, rhyme representation and rhyme constraint to better model rhyme and encourage N-gram rhyme, and explicitly model beat information by insert beat token beside the corresponding word in the lyric sequence.
- For future work, it can be extended to multilingual model.

#### **References**

[1] Vaswani, Ashish, et al. "Attention is all you need." *Advances in neural information processing systems*. 2017.

[2] Sun, G., Chao Zhang, and Philip C. Woodland. "Transformer language models with lstm-based cross-utterance information representation." *ICASSP. IEEE*, 2021.