

Learning From Data

Lecture 2: Linear Regression & Logistic Regression

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Outline

Introduction

Today's Lecture

Supervised Learning (Part I)

- ▶ Linear Regression
- ▶ Binary Classification
- ▶ Multi-Class Classification

Review: Supervised Learning

- ▶ Input space: \mathcal{X} , Target space: \mathcal{Y}

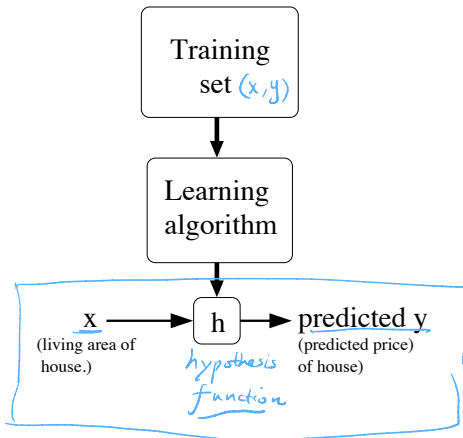
Review: Supervised Learning

$$X = \mathbb{R}^n$$

- ▶ Input space: \mathcal{X} , Target space: \mathcal{Y}

$$\begin{matrix} \nearrow \{0, 1\} \\ \rightarrow \mathbb{R}^d \end{matrix}$$

- ▶ Given training examples, we want to learn a **hypothesis function** $h : \mathcal{X} \rightarrow \mathcal{Y}$ so that $h(x)$ is a "good" predictor for the corresponding y .



Review: Supervised Learning

- ▶ y is discrete (categorical): **classification problem**
- ▶ y is continuous (real value): **regression problem**

Outline

Linear Regression

Linear Regression Model

Ordinary Least Square

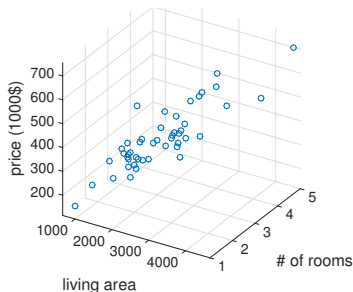
Maximum Likelihood Estimation



Linear Regression

Example: predict Portland housing price

Living area (ft^2)	# bedrooms	Price (\$1000)
x_1	x_2	y
2104	3	400
1600	3	330
2400	3	369
\vdots	\vdots	\vdots



Linear Approximation

A linear model

$$h(x) = \underbrace{b}_{\theta_0} + \underbrace{w_1}_{\theta_1}x_1 + \underbrace{w_2}_{\theta_2}x_2$$

θ_i 's are called **parameters**.

Linear Approximation

A linear model

$$h(x) = \theta_0 + \theta_1 x_1 + \theta_2 x_2$$

θ_i 's are called **parameters**.

Using vector notation,

$$h(x) = \theta^T x, \quad \text{where } \theta = \begin{bmatrix} \theta_0 \\ \theta_1 \\ \theta_2 \end{bmatrix}, \quad \vec{x} = \begin{bmatrix} 1 \\ x_1 \\ x_2 \end{bmatrix}$$

Alternative Notation

$$h(x) = \underline{w_1}x_1 + \underline{w_2}x_2 + b$$

w_1, w_2 are called **weights**, b is called the **bias**

$$h(x) = \underbrace{\mathbf{w}}^T x + b, \quad \text{where } \underline{w} = \begin{bmatrix} w_1 \\ w_2 \end{bmatrix}, \quad \underline{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

(Handwritten annotations: a blue circle around w , a blue arrow pointing from the circle to w_1 and w_2 , and a blue $\in \mathbb{R}$ above the b)

Apply model to new data

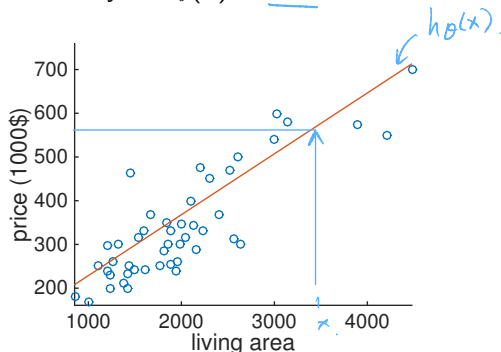
Suppose we have the optimal parameters θ , e.g.

```
> h = LinearRegression().fit(X, y)
> theta = h.coef
array([89.60, 0.1392, -8.738])
```

θ_0 θ_1 θ_2

make a prediction of new feature x :

$$\hat{y} = h_{\theta}(x) = \theta^T x$$



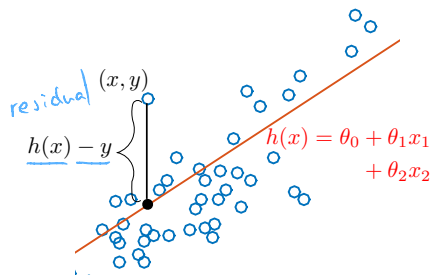
Model Estimation

How to estimate model parameters θ (or w and b) from data?

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Least Square Estimation



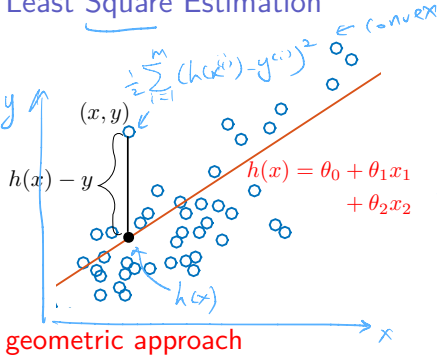
geometric approach

Model Estimation

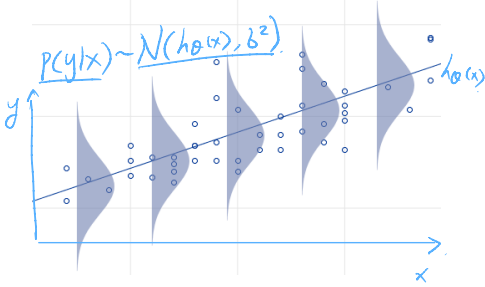
How to estimate model parameters θ (or w and b) from data?

Q: What about $\sum_{i=1}^m |h(x^{(i)}) - y^{(i)}|$?

Least Square Estimation



Maximum Likelihood Estimation (MLE)



Probabilistic approach

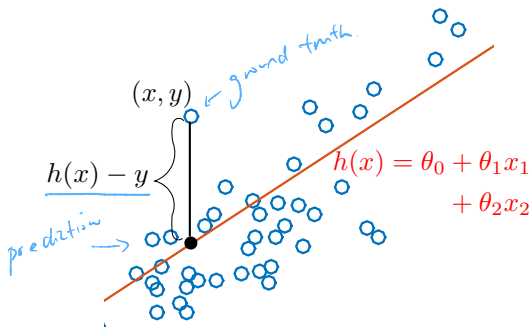
Ordinary Least Square

alternative least square forms:

Cost function:

$$J(\theta) = \frac{1}{2} \sum_{i=1}^m (h(x^{(i)}) - y^{(i)})^2$$

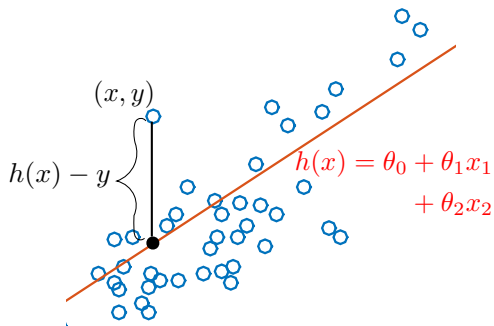
$$\frac{1}{m} J(\theta)$$



Ordinary Least Square

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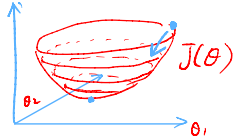
The **ordinary Least square problem** is:

$$\begin{aligned} & \min_{\theta} J(\theta) \\ &= \min_{\theta} \frac{1}{2} \sum_{i=1}^m (h(x^{(i)}) - y^{(i)})^2 \end{aligned}$$

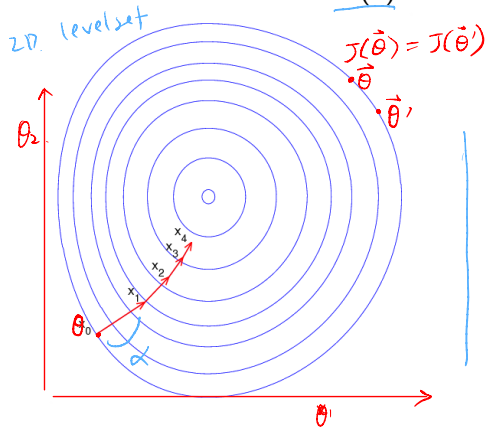
How to minimize $J(\theta)$?

- ▶ Numerical solution: gradient descent, Newton's method
- ▶ Analytical solution: normal equation

Gradient descent



A first-order iterative optimization algorithm for finding the minimum of a function $J(\theta)$.



Key idea

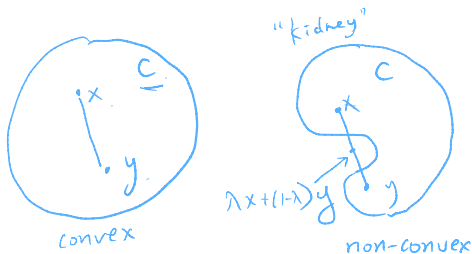
Start at an initial guess, θ_0 .
repeatedly change θ to decrease $J(\theta)$:

$$\theta := \theta - \alpha \nabla J(\theta)$$

α is the **learning rate**

$\in \mathbb{R}$

Review: Convex function



Definition of Convex Set C :

~~Convex set~~ Let S be a vector space, any subset $C \subseteq S$ is **convex** if for any $x, y \in C$, $0 \leq \lambda \leq 1$, affine combination $\lambda x + (1 - \lambda)y \in C$

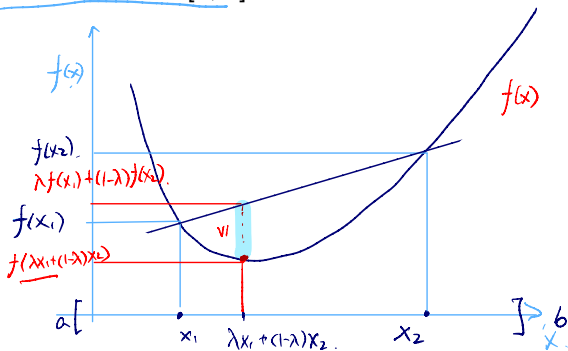
, convex combination of x, y

Definition

A function $f(x)$ is **convex** on a convex set C if for any $x_1, x_2 \in C$ and $0 \leq \lambda \leq 1$,

$$f(\lambda x_1 + (1 - \lambda)x_2) \leq \lambda f(x_1) + (1 - \lambda)f(x_2)$$

e.g. C is an interval $[a, b]$



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Theorem

If $J(\theta)$ is convex, gradient descent finds the global minimum.

For the ordinary least square problem,

$$J(\theta) = \frac{1}{2} \sum_{i=1}^m (h(x^{(i)}) - y^{(i)})^2 = \frac{1}{2} \sum_{i=1}^m (\theta^T x^{(i)} - y^{(i)})^2,$$

$$\nabla J(\theta) = \begin{bmatrix} \frac{\partial J(\theta)}{\partial \theta_1} \\ \vdots \\ \frac{\partial J(\theta)}{\partial \theta_n} \end{bmatrix}, \text{ where } \frac{\partial J(\theta)}{\partial \theta_j} =$$

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$$= \sum_{i=1}^m (\theta^T x^{(i)} - y^{(i)}) x_j^{(i)}$$

Gradient descent for ordinary least square

Gradient of cost function: $\nabla J(\theta)_j = \sum_{i=1}^m (\theta^T x^{(i)} - y^{(i)}) x_j^{(i)}$

Gradient descent update: $\theta := \theta - \alpha \nabla J(\theta)$

Batch Gradient Descent

```
Repeat until convergence{  
   $\theta_j = \theta_j + \alpha \sum_{i=1}^m (y^{(i)} - h_{\theta}(x^{(i)})) x_j^{(i)}$  for every j  
}
```

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θ is only updated after we have seen all m training samples.

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Stochastic gradient descent

```
Repeat until convergence{  
  for  $i = 1 \dots m$  {  
     $\theta_j = \theta_j + \alpha (y^{(i)} - h_{\theta}(x^{(i)}))x_j^{(i)}$  for every j  
  }  
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θ is updated each time a training example is read

Batch gradient descent

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```

θ is updated each time a training example is read

- ▶ Stochastic gradient descent gets θ close to minimum much faster
- ▶ Good for regression on large data

Minimize $J(\theta)$ Analytically

The matrix notation

$$X = \begin{bmatrix} - & (x^{(1)})^T & - \\ - & (x^{(2)})^T & - \\ & \vdots & \\ - & (x^{(m)})^T & - \end{bmatrix}, \quad \vec{y} = \begin{bmatrix} y^{(1)} \\ y^{(2)} \\ \vdots \\ y^{(m)} \end{bmatrix}$$

X is called the **design matrix**.

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X is called the **design matrix**. The least square function can be written as

$$J(\theta) = \frac{1}{2} (X\theta - y)^T (X\theta - y)$$

Compute the gradient of $J(\theta)$:

$$\nabla_{\theta} J(\theta) = \nabla_{\theta} \left[\frac{1}{2} (X\theta - y)^T (X\theta - y) \right]$$

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Hint: (let $x \leftarrow \theta$, $Q \leftarrow X$)

$$x, y \in \mathbb{R}^n, \quad Q \in \mathbb{R}^{n \times n}, \quad l: \mathbb{R}^n \rightarrow \mathbb{R}$$

$$\begin{aligned} l(x) &= \frac{1}{2} (Qx - y)^T (Qx - y) \\ &= \frac{1}{2} (x^T Q^T - y^T) (Qx - y) \\ &= \frac{1}{2} (x^T Q^T Q x - \underline{y^T Q x} - \underline{x^T Q^T y} + y^T y) \\ &= \frac{1}{2} x^T Q^T Q x - y^T Q \cdot x + \frac{1}{2} y^T y \\ \nabla_x l(x) &= \frac{1}{2} \cdot \frac{\partial (x^T Q^T Q x)}{\partial x} - \frac{\partial (y^T Q \cdot x)}{\partial x} + 0 \\ &= \frac{1}{2} \cdot (Q^T Q + Q^T Q) \cdot x - Q^T y \\ &= Q^T Q \cdot x - Q^T y \end{aligned}$$

Compute the gradient of $J(\theta)$:

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Since $J(\theta)$ is **convex**, x is a global minimum of $J(\theta)$ when $\nabla J(\theta) = 0$.

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$$\theta = (X^T X)^{-1} X^T y$$

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$(X^T X)^{-1} X^T$ is called the **Moore-Penrose pseudoinverse** of X

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gradient descent	normal equation
iterative solution	exact solution

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Which method to use?

gradient descent	normal equation
iterative solution	exact solution
need to choose proper learning parameter α for cost function to converge	numerically unstable when X is ill-conditioned. e.g. features are highly correlated
works well for large number of samples m	solving equation is slow when m is large

Minimize $J(\theta)$ using Newton's Method

Numerically solve for θ in $\nabla_{\theta} J(\theta) = 0$

Newton's method

Solves real functions $f(x) = 0$ by iterative approximation:

- ▶ Start an initial guess x
- ▶ Update x until convergence

$$x := x - \frac{f(x)}{f'(x)}$$

Minimize $J(\theta)$ using Newton's Method

Geometric intuition of Newton's method

At step $n + 1$:

- ▶ Find tangent line of f at (x_n, y_n)
- ▶ $x_{n+1} \leftarrow$ x-intercept of the tangent line
- ▶ $y_{n+1} \leftarrow f(x_{n+1})$

Newton's Method Demo

https://en.wikipedia.org/wiki/File:NewtonIteration_Ani.gif

Minimize $J(\theta)$ using Newton's Method

Newton's method for optimization $\min_{\theta} J(\theta)$

Use newton's method to solve $\nabla_{\theta} J(\theta) = 0$:

- ▶ θ is one-dimensional:

$$\theta := \theta - \frac{J'(\theta)}{J''(\theta)}$$

Minimize $J(\theta)$ using Newton's Method

Newton's method for optimization $\min_{\theta} J(\theta)$

Use Newton's method to solve $\nabla_{\theta} J(\theta) = 0$:

- ▶ θ is one-dimensional:

$$\theta := \theta - \frac{J'(\theta)}{J''(\theta)}$$

- ▶ x is multidimensional:

$$\theta = \theta - H^{-1}(\theta) \nabla J(\theta)$$

where H is the Hessian matrix of $J(\theta)$.

a.k.a Newton-Raphson method

Newton's Method for Optimization

```
Initialize  $\theta$ 
While  $\theta$  has not coveredged {
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Performance of Newton's method:

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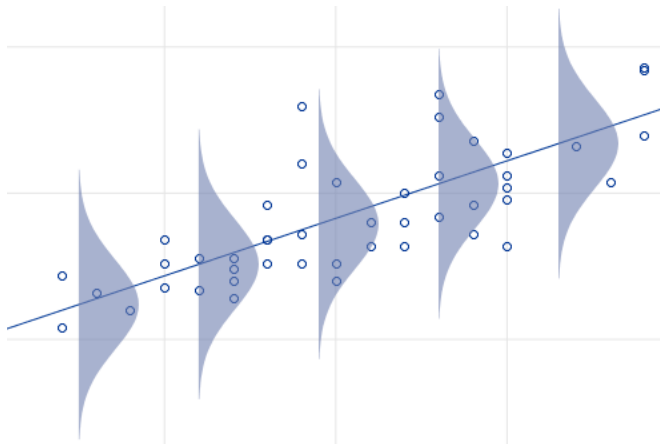
- ▶ Needs fewer iterations than batch gradient descent
- ▶ Computing H^{-1} is time consuming
- ▶ Faster in practice when n is small

Maximum Likelihood Estimation

Consider target y is modeled as

$$y^{(i)} = \theta^T x^{(i)} + \epsilon^{(i)}$$

and $\epsilon^{(i)}$ are *independently and identically distributed (IID)* to Gaussian distribution $\mathcal{N}(0, \sigma^2)$



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$$p(\epsilon^{(i)}) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{\epsilon^{(i)2}}{2\sigma^2}\right)$$

$$p(y^{(i)}|x^{(i)}; \theta) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{(y^{(i)} - \theta^T x^{(i)})^2}{2\sigma^2}\right)$$

Maximum Likelihood Estimation

The **likelihood** of this model with respect to θ is

$$L(\theta) = p(\vec{y}|X; \theta) = \prod_{i=1}^m p(y^{(i)}|x^{(i)}; \theta)$$

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Maximum likelihood estimation of θ :

$$\theta_{MLE} = \operatorname{argmax}_{\theta} L(\theta)$$

Maximum Likelihood Estimation

We compute log likelihood,

$$\begin{aligned}\log L(\theta) &= \log \prod_{i=1}^m p(y^{(i)}|x^{(i)}; \theta) = \sum_{i=1}^m \log p(y^{(i)}|x^{(i)}; \theta) \\ &= \sum_{i=1}^m \log \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{(y^{(i)} - \theta^T x^{(i)})^2}{2\sigma^2}\right)\end{aligned}$$

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$$= m \log \frac{1}{\sqrt{2\pi\sigma^2}} - \frac{1}{\sigma^2} \cdot \frac{1}{2} \sum_{i=1}^m (y^{(i)} - \theta^T x^{(i)})^2$$

Then $\operatorname{argmax}_{\theta} \log L(\theta) \equiv \operatorname{argmin}_{\theta} \frac{1}{2} \sum_{i=1}^m (y^{(i)} - \theta^T x^{(i)})^2$.

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Then $\operatorname{argmax}_{\theta} \log L(\theta) \equiv \operatorname{argmin}_{\theta} \frac{1}{2} \sum_{i=1}^m (y^{(i)} - \theta^T x^{(i)})^2$.

Under the assumptions on $\epsilon^{(i)}$, least-squares regression corresponds to the maximum likelihood estimate of θ .

Linear Regression Summary

How to estimate model parameters θ (or w and b) from data?

- ▶ Least square regression (geometry approach)
- ▶ Maximum likelihood estimation (probabilistic modeling approach)

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How to solve for solutions ?

- ▶ normal equation (close-form solution)
- ▶ gradient descent
- ▶ newton's method

Outline

Logistic Regression

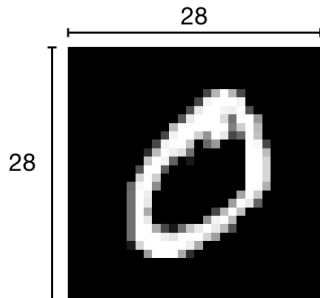
A binary classification problem

Classify binary digits

- ▶ Training data: 12600 grayscale images of handwritten digits



- ▶ Each image is represented by a vector $x^{(i)}$ of dimension $28 \times 28 = 784$
- ▶ Vectors $x^{(i)}$ are normalized to $[0,1]$



A binary classification problem

Classify binary digits

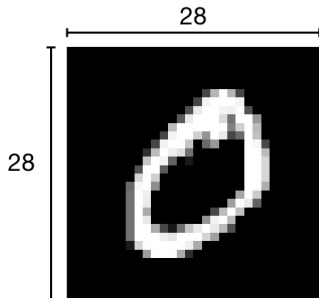
- ▶ Training data: 12600 grayscale images of handwritten digits



- ▶ Each image is represented by a vector $x^{(i)}$ of dimension $28 \times 28 = 784$
- ▶ Vectors $x^{(i)}$ are normalized to $[0,1]$

Binary classification: $\mathcal{Y} = \{0, 1\}$

- ▶ negative class: $y^{(i)} = 0$
- ▶ positive class: $y^{(i)} = 1$



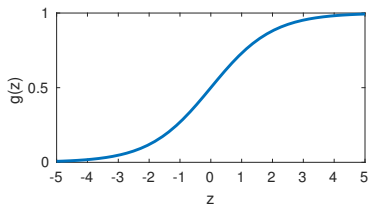
Logistic Regression Hypothesis Function

Sigmoid function

$$g(z) = \frac{1}{1 + e^{-z}}$$

▶ $g : \mathbb{R} \rightarrow (0, 1)$

▶ $g'(z) =$

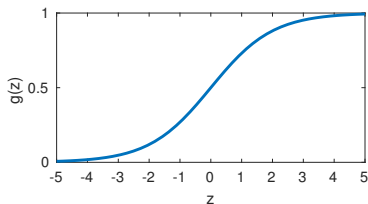


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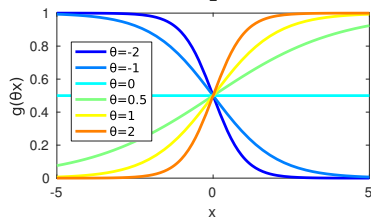
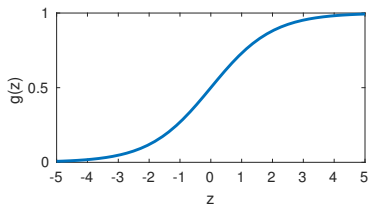


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Hypothesis function for logistic regression:

$$h_{\theta} = g(\theta^T x) = \frac{1}{1 + e^{-\theta^T x}}$$

Review: Bernoulli Distribution

A discrete probability distribution of a binary random variable $x \in \{0, 1\}$:

$$p(x) = \begin{cases} \lambda & \text{if } x = 1 \\ 1 - \lambda & \text{if } x = 0 \end{cases}$$
$$= p^x(1 - p)^{1-x}$$



Maximum likelihood estimation for logistic regression

Logistic regression assumes $y|x$ is **Bernoulli distributed**.

- ▶ $p(y = 1 | x; \theta) = h_{\theta}(x)$
- ▶ $p(y = 0 | x; \theta) = 1 - h_{\theta}(x)$

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Given m **independently generated** training examples, the likelihood function is:

$$L(\theta) = p(\vec{y}|X; \theta) = \prod_{i=1}^m p(y^{(i)}|x^{(i)}; \theta)$$

$$l(\theta) = \log(L(\theta)) = \sum_{i=1}^m y^{(i)} \log h_{\theta}(x^{(i)}) + (1 - y^{(i)}) \log(1 - h_{\theta}(x^{(i)}))$$

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$l(\theta)$ is concave!

Maximum likelihood estimation for logistic regression

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Solve $\operatorname{argmax}_{\theta} l(\theta)$ using gradient ascent:

$$\frac{\partial l(\theta)}{\partial \theta_j} =$$

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$$\frac{\partial l(\theta)}{\partial \theta_j} = \sum_{i=1}^m (y^{(i)} - h_{\theta}(x^{(i)})) x_j^{(i)}$$

Stochastic Gradient Ascent

```
Repeat until convergence{
  for  $i = 1 \dots m$  {
     $\theta_j = \theta_j + \alpha (y^{(i)} - h_{\theta}(x^{(i)})) x_j^{(i)}$  for every  $j$ 
  }
}
```

- Update rule has the same form as least square regression, but with different hypothesis function h_{θ}

Binary Digit Classification

Using the learned classifier

Given an image x , the predicted label is

$$\hat{y} = \begin{cases} 1 & g(\theta^T x) > 0.5 \\ 0 & \text{otherwise} \end{cases}$$

Binary digit classification results

	sample size	accuracy
Training	16200	100%
Testing	1225	100%

- ▶ Testing accuracy is 100% since this problem is relatively easy.

Outline

Multi-Class Classification

Multiple Binary Classifiers

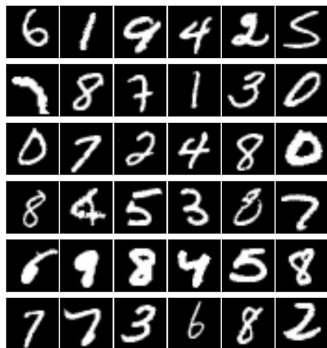
Softmax Regression

Multi-class classification

Each data sample belong to one of $k > 2$ different classes.

$$\mathcal{Y} = \{1, \dots, k\}$$

MNIST Samples



Given new sample $x \in \mathbb{R}^k$, predict which class it belongs.

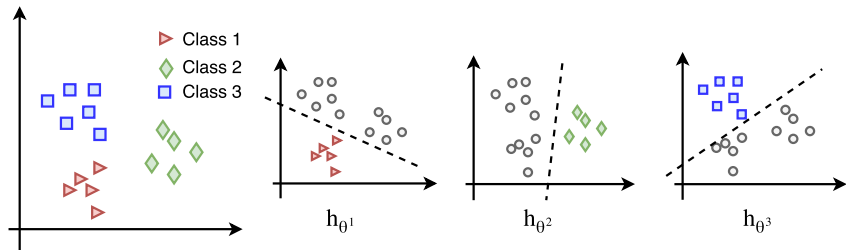
Naive Approach: Convert to binary classification

One-Vs-Rest

Learn k classifiers h_1, \dots, h_k . Each h_i classify one class against the rest of the classes.

Given a new data sample x , its predicted label \hat{y} :

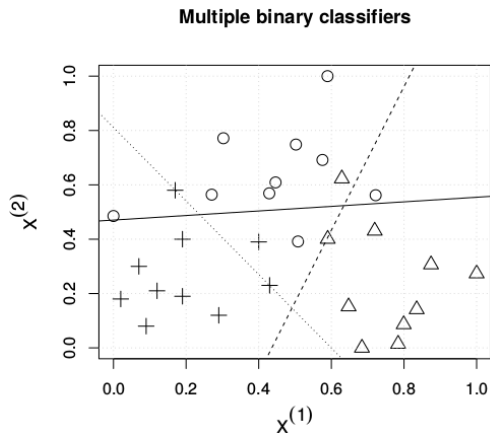
$$\hat{y} = \operatorname{argmax}_i h_i(x)$$



Multiple binary classifiers

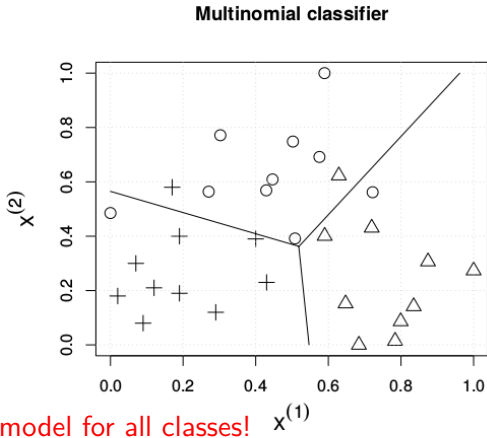
Drawbacks of One-Vs-Rest:

- ▶ Class unbalance: more negative samples than positive samples
- ▶ Different classifiers may have different confidence scales



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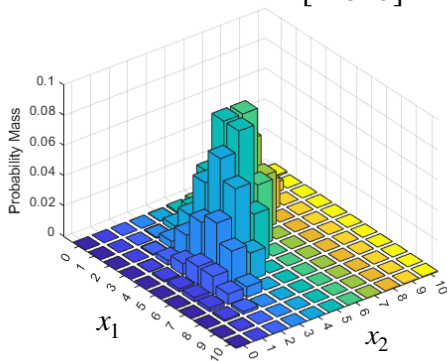
Review: Multinomial Distribution

Models the probability of counts for each side of a k -sided die rolled m times, each side with independent probability ϕ_i



$$\phi_1 + \cdots + \phi_k = 1$$

$$k = 3, n = 10 \quad \phi = \left[\frac{1}{2}, \frac{1}{3}, \frac{1}{6} \right]$$



Extend logistic regression: Softmax Regression

Assume $p(y|x)$ is **multinomial distributed**, $k = |\mathcal{Y}|$

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Hypothesis function for sample x :

$$h_{\theta}(x) = \begin{bmatrix} p(y = 1|x; \theta) \\ \vdots \\ p(y = k|x; \theta) \end{bmatrix} = \frac{1}{\sum_{j=1}^k e^{\theta_j^T x_j}} \begin{bmatrix} e^{\theta_1^T x} \\ \vdots \\ e^{\theta_k^T x} \end{bmatrix} = \text{softmax}(\theta^T x)$$

$$\text{softmax}(z_i) = \frac{e^{z_i}}{\sum_{j=1}^k e^{z_j}}$$

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Parameters: $\theta = \begin{bmatrix} - & \theta_1^T & - \\ & \vdots & \\ - & \theta_k^T & - \end{bmatrix}$

Softmax Regression

Given $(x^{(i)}, y^{(i)})$, $i = 1, \dots, m$, the log-likelihood of the Softmax model is

$$\begin{aligned}\ell(\theta) &= \sum_{i=1}^m \log p(y^{(i)} | x^{(i)}; \theta) \\ &= \sum_{i=1}^m \log \prod_{l=1}^k p(y^{(i)} = l | x^{(i)}) \mathbf{1}_{\{y^{(i)}=l\}}\end{aligned}$$

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Softmax Regression

Derive the stochastic gradient descent update:

- ▶ Find $\nabla_{\theta_l} \ell(\theta)$

$$\nabla_{\theta_l} \ell(\theta) = \sum_{i=1}^m \left[\left(\mathbf{1}\{y^{(i)} = l\} - P(y^{(i)} = l | \mathbf{x}^{(i)}; \theta) \right) \mathbf{x}^{(i)} \right]$$

Property of Softmax Regression

- ▶ Parameters $\theta_1, \dots, \theta_k$ are not independent:
$$\sum_j p(y = j|x) = \sum_j \phi_j = 1$$
- ▶ Knowing $k - 1$ parameters completely determines model.

Invariant to scalar addition

$$p(y|x; \theta) = p(y|x; \theta - \psi)$$

Proof.

Relationship with Logistic Regression

When $K = 2$,

$$h_{\theta}(x) = \frac{1}{e^{\theta_1^T x} + e^{\theta_2^T x}} \begin{bmatrix} e^{\theta_1^T x} \\ e^{\theta_2^T x} \end{bmatrix}$$

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Replace $\theta = \begin{bmatrix} \theta_1 \\ \theta_2 \end{bmatrix}$ with $\theta_* = \theta - \begin{bmatrix} \theta_2 \\ \theta_2 \end{bmatrix} = \begin{bmatrix} \theta_1 - \theta_2 \\ 0 \end{bmatrix}$,

$$\begin{aligned} h_{\theta}(x) &= \frac{1}{e^{\theta_1^T x - \theta_2^T x} + e^{0^T x}} \begin{bmatrix} e^{(\theta_1 - \theta_2)^T x} \\ e^{0^T x} \end{bmatrix} \\ &= \begin{bmatrix} \frac{e^{(\theta_1 - \theta_2)^T x}}{1 + e^{(\theta_1 - \theta_2)^T x}} \\ \frac{1}{1 + e^{(\theta_1 - \theta_2)^T x}} \end{bmatrix} \\ &= \begin{bmatrix} \frac{1}{1 + e^{-(\theta_1 - \theta_2)^T x}} \\ 1 - \frac{1}{1 + e^{-(\theta_1 - \theta_2)^T x}} \end{bmatrix} = \begin{bmatrix} g(\theta_*^T x) \\ 1 - g(\theta_*^T x) \end{bmatrix} \end{aligned}$$

When to use Softmax?

- ▶ When classes are mutually exclusive: use Softmax
- ▶ Not mutually exclusive: multiple binary classifiers may be better