국판버뮴봐ർ 3) 运动ஷ一bl # H # B @ 的 q 0 @ a 2 万 포 0 屎 R S イ x ℃ /r 5 屮 8 E $G\cup G\setminus G\cup G\setminus P\ \wr\ \ \vee\ \ \vee\ \ \vee\ \ \mathbb{F}\ \ \mathbb$ $\begin{array}{l} \Xi \ \, \Omega \ \, \Omega \ \, \Delta \ \, \sigma \ \sigma \ \sim \ \gamma \ \circ \ \rho \ \rightarrow \ \mathbb{M} \ \underline{p} \ \, \underline{p}$ LUYNYGOYSTMSUMMEAMT BB:: " ": " bHP 4C 4Y 5 " $\begin{array}{l} \Delta \circ \mathcal{S} \circ \$ K, Ja 9 K X Y M O Z E & J = = ema m T O V P L d U U E W K J J I A 的业、M N X D 1 X 人名米瓦 < m ma man = 8 C d 4 B N 211 W t U B Y J T J

A Tutorial on Transfer Learning

Yang Li 2019/11/26

Today's Talk

- What's Transfer Learning
- Transfer Learning Techniques
	- Task transfer learning
	- Domain adaptation
	- Transfer bound on domain adaptation
- How to avoid negative transfer?
	- Case study on feature transferability
	- Task transferability: empirical and theoretical methods
- Discussions and Q&A

Machine Learning

 $K \times$ Ming a single task, trained from scratch

Image gradier^{ts} xample: "Image - based recognition task

Traditional machine learning flow

Single-Task Machine Learning

• ImageNet competition results over the years

Single-Task Machine Learning

image credit:<https://arxiv.org/abs/1605.07678>

Issues with Single-Task Learning , Xiaoming Liu*†* and Manmohan Chandraker*§‡* Michigan State University

- **Learn something new quickly**: can't train from scratch every time $\frac{1}{2}$ NEC Laboratories Ameri
- Most classes/tasks have very few data samples
	- Training labels may be expensive to obtain

Transfer learning

• Human learners can inherently transfer knowledge between tasks

How can machines recognize and apply relavent knowledge from previous learning experience?

Transfer Learning at 1000 feet

• Transfer knowledge from one or more source domains/tasks to a target domain/task.

How transfer might improve target learnring correspondences. In much of the work on transfer learning, a human provides thow cransier might miplove target tearming

Fig. 2. Three ways in which transfer might improve learning. **Transfering might reduce target learning performance (negative transfer)**

Two Branches of Transfer Learning Paradigms

Inductive Learning: Learn decision function f from training data, test on unseen data

$$
x \longrightarrow f \longrightarrow y
$$

Reinforcement Learning: sequential decision making problems

Inductive Transfer Learning Examples

- Domain-specific computer vision tasks
- Common to transfer pre-trained features from ImageNet

(a) No damage

ImageNet 1000-class classification task

(b) Flexural damage

(c) Shear damage

(d) Combined damage **Structural Damage Detection**

Yuqing Zhao et. al. Deep Transfer Learning for Image-Based Structural Damage Recognition

K-Shot Learning

Reinforcement Transfer Learning Examples

- **Reinforcement learning for robotic control, e.g**
	- SIMtoReal: transfer knowledge from simulated robot to physical robot

Fig. 1. Marble in the outer rim is used to cover the holes. The black dots in each gate between rings are used for alignment. The view also shows the world aligned *x* and *y* axes. **maze game**

 $\mathsf K$ eat maze on robotic afm **Real maze on robotic arm**

Applications of Transfer Learning studied extensively in recent years [5], [6], [7], [8], and

- **Reinforcement learning for robotic control, e.g** $t_{\rm eff}$ as an important direction in robotic learning $[9]$
	- Transfer between robots and between tasks

Devin (2016) Learning Modular Neural Network Policies for Multi-Task Multi-Robot Transfer work by Caruana uses backpropagation to learn many tasks jointly [10]. Our work differs from these prior methods in *Fig. 2: The possible worlds enumerated for all combinations of*

Transfer Learning vs Multi-Task Learning

TL is more likely to encounter in real world than MTL

Fig. 3. As we define transfer learning, the information flows in one direction only, from the source task to the target task. In multi-task learning, information can flow freely **Sequential learning: focus on target task**

among all tasks.

Joint learning: focus on all tasks

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Transfer Learning Definition

Transfer learning: improve the performance of predictive function f_t for T_t by discover and transfer latent knowledge from (D_s, T_s) , where $D_s \neq D_t$ and/or $T_s \neq T_t$ Fig. 1. Learning process of the transfer learning process of the transfer learning process of the transfer learning.

Transfer Learning

Task Transfer Learning: adapt source hypothesis or feature to target task

Transfer Learning

Domain adaptation: Learn domain agnostic representations

T_s/T_t: Vehicle Detection

D_s (day) **D**_t (night)

Transfer Learning

Task Transfer Learning: adapt source hypothesis or feature to target task

Domain adaptation: Learn domain agnostic representations

Most transfer learning problems in practice are hybrid!

Task Transfer Learning

• **Pretrained Model + Fine Tuning**

 \mathcal{A} survey on \mathcal{A} and \mathcal{A} **e.g object classification -> scene classification**

 F ilitultion. Tow level reatures are shared across most vision tasks **intuition: low level features are shared across most vision tasks**

Heterogeneous Task Transfer Learning

• Heterogeneous task transfer learning using encoder-decoder network

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Domain Adaptation Techniques instances-based deep transfer learning are shown in Fig. 2. \blacksquare transfer learning to deep neural network that can utilize tha instances from source domain.

- Instance-based approach
- arget Doma Mapping-based deep transfer learning referred to mapping instances from the second term that $\ket{\bullet}$ source domain into a new data space. Into a new data space \vert instances from two domains are similarly and suitable for a union deep neural network. It is based on the assumption that "*Although there are di*↵*erent between two origin domains, they can be more similarly in an elaborate new data space.*". The sketch map of instances-based deep transfer learning are shown in Fig. 3.

• Mapping-based approach

• Adversarial-based approach

Instance-based approaches to the target domain the target domain by a propriate weight values we have a propriate weight values we have to these selected instances. It is based on the assumption that "*Although there*

• select partial instances from the source domain as supplements to the training set in the target domain

Fartial instances in the source domain can be utilized by color in secondaring with appropriate weights **Partial instances in the source domain can be utilized by the target domain with appropriate weights**

Boosting for instance-based transfer rinctonce hocad transfer

- TrAdaBoost (Dai 2007) \mathbf{r} strategy, select partial instances from the source domain as supplements from the source domain as supplements for \mathbf{r} to the target domain by assigning set in the target domain by assigning appropriate weight values of $\mathcal{L}(\mathbf{U})$
	- Use AdaBoost to filter out source domain instances that are dissimilar to target domain *are di*↵*erent between two domains, partial instances in the source domain can be utilized by the target domain with appropriate weights.*". The sketch map of
	- Reweight source domain instances to resemble target domain distribution
	- Train model with reweighted source + target domain instances

• TaskTrAdaBoost (2010): a boosting technique for transferring from multiple sources color in source domain means dissimilar with target domain are exclude from the exclude from train-

Mapping-based approach instances from two domains are similarly and suitable for a union deep neural \mathbf{u} network. It is based on the assumption that "*Although there are di*↵*erent between*

• Mapping instances from the source domain and target domain into a new data space

Maximal Mean Discrepency (MMD)

• Maximal Mean Discrepency : a kernel-based 2 sample test for the null hypothesis P=Q (Fortet and Mourier, 1953)

$$
D_{MMD}[P,Q] \triangleq \sup_{\phi \in \mathcal{F}} (\mathbb{E}_P[\phi(X)] - \mathbb{E}_Q[\phi(Y)])
$$

- where *X* ∼ *P*, *Y* ∼ *Q*
- feature map $\phi(\cdot)$
- Used in Transfer Component Analysis (TCA) (Yang, 2018) to correct domain shift

$$
D_{MMD}(X_S, X_T) = \left\| \frac{1}{N_S} \sum_{x_s \in X_S} \phi(x_s) - \frac{1}{N_T} \sum_{x_t \in X_T} \phi(x_t) \right\|_{\mathcal{H}}
$$

Use MMD as a Domain Regularization Term

• Given pre-trained source model, train an adpation network that minimizes classification error and domain MMD

$$
L = L_C(X_L, y) + \lambda D_{MMD}^2(X_S, X_T)
$$

effective placement $\sf I$ zeng e Figure 2011 Composition Component data set de la provincia invari **Tzeng et. al. Deep Domain Confusion: Maximizing for Domain Invariance**

Use MMD as a Domain Regularization Term

- Training step: Eric Tzeng, Judy Hoffman, Ning Zhang, Ning Zhang, Ning Zhang, Ning Zhang, Ning Zhang, Ning Zhang, Ning Zhang,
	- 1. Select the layer to transfer from using MMD metric *{*etzeng,jhoffman,nzhang*}*@eecs.berkeley.edu
	- 2. Train an adaptation layer f_a on source and target data using MMD as a regularizer
- Testing step: *CNN model trained on a large-scale dataset reduces, but* $\ddot{}$
	- Transform target input by $f_a(X_T)$ *Fine-tuning deep models in a new domain can require a*

$$
L = L_C(X_L, y) + \lambda D_{MMD}^2(X_S, X_T)
$$

Tzeng et. al. Deep Domain Confusion: Maximizing for Domain Invariance 1. **1.** International control \mathcal{F}_1 is our architecture optimizes a deep \mathcal{F}_2 and \mathcal{F}_3 for both \mathcal{F}_4 for both \mathcal{F}_5 Imizing for Domain Invariance.

Variations with MMD-based domain adaptation

- Deep Adaptation Network (Long et.al. 2015):
	- Use multi-kernel MMD (MK-MMD) $D_{MMD}[P, Q, K] \triangleq ||(E_P[\phi(X)] - E_Q[\phi(Y)])||_{\mathcal{H}_K}$
- Fine-tune source task jointly with MMD constraints on multiple layers **Learning Carlo Source Cash Johney**

• Joint Adaptation (2018): adapt joint distributions instead of $P(X_s)$, $Q(X_t)$ We aim to construct a deep neural network which is able

Comparisons of MMD-based domain adaptation methods

• Office+Caltech Benchmark

•

Long et. al. (2017). Deep Transfer Learning with Joint Adaptation Networks. Method I is presented in the present of the present
The present of the p

RevGrad (Ganin & Lempitsky, 2015) 82.0±0.4 96.9±0.2 99.1±0.1 79.7±0.4 68.2±0.4 67.4±0.5 82.2
JAN (ours) 85.4±0.3 97.4±0.2 99.8±0.2 84.7±0.3 68.6±0.3 70.0±0.4 84.3

DDC (Tzeng et al., 2014) 75.6 \pm 0.2 96.0 \pm 0.2 98.2 \pm 0.1 76.5 \pm 0.3 62.2 \pm 0.4 61.5 \pm 0.5 78.3
DAN (Long et al., 2015) 80.5 \pm 0.4 97.1 \pm 0.2 99.6 \pm 0.1 78.6 \pm 0.2 63.6 \pm 0.3 62.8 \pm 0.2 80.4 DAN (Long et al., 2015) 80.5±0.4 97.1±0.2 99.6±0.1 78.6±0.2 63.6±0.3 62.8±0.2 80.4
RTN (Long et al., 2016) 84.5±0.2 96.8±0.1 99.4±0.1 77.5±0.3 66.2±0.2 64.8±0.3 81.6 RTN (Long et al., 2016) 84.5*±*0.2 96.8*±*0.1 99.4*±*0.1 77.5*±*0.3 66.2*±*0.2 64.8*±*0.3 81.6

JAN (ours) 85.4*±*0.3 97.4*±*0.2 99.8*±*0.2 84.7*±*0.3 68.6*±*0.3 70.0*±*0.4 84.3 JAN-A (ours) 86.0*±*0.4 96.7*±*0.3 99.7*±*0.1 85.1*±*0.4 69.2*±*0.4 70.7*±*0.5 84.6

Adversarial-based approach

• Adopt adversarial training in learning transferable representation.

indiscriminative between the source domain and target domain. on large-scale dataset in the source domain, the source domain, the front-layers of network is regarded as \sim **Effective features should be discriminative for the main learning task and**

Adversarial-based approach A Survey on Deep Transfer Learning 7

 Ajakan et al. (2014) Domain-adversarial neural networks.

• Standard deep neural network training

Domain Adversarial Neural Networks

 Ajakan et al. (2014) Domain-adversarial neural networks.

• Gradient Reversal

Domain Adversarial Neural Networks (DANN) Ganin, Ustinova, Ajakan, Germain, Larochelle, Laviolette, Marchand and Lempitsky **Ajakan et al. (2014) Domain-adversarial neural networks.**

• DNN adapted feature distribution

source domain (MINIST) Source (MINIST)

Ganing target domain (MNIST-M) (MITIO TARGET)
Target in the USD of Target in the USD of Targe
Target in the USD of Target in th

 $\sum_{i=1}^n \mathbf{M}_i$ isualization of CNN extracted reatures **TSNE visualization of CNN extracted features** MNIST-M SVHN MNIST GTSRB

Domain Adaptation Discussion

- Instance-based approach: select and reweight instances in the source domain to be similar to the target distribution **easy to implement, work with any base classifiers**
- Mapping-based approach: map source and target data to latent space where source and target domains are similar **easy to incorporate to neural network training**
- Adversarial-based approach: find features that are indiscriminative between source and target domains **good performance in computer vision**

Why does such methods work?
A detour to learning theory

Transfer Bounds for Domain Adaptation

- Given input $x \sim D$ with discrete alphabet $\mathscr X$ and label $y \in \{0,1\}$
- A hypothesis is a function $h: \mathcal{X} \to \{0,1\}$
- Error (risk) of hypothesis h :

$$
\epsilon(h) = \mathbb{E}_{x \sim D}[\, |h(x) - y| \,]
$$

• Empirical risk of hypothesis h given N samples (x_i, y_i) drawn i.i.d. from D :

$$
\hat{e}(h) = \frac{1}{N} \sum_{i=1}^{N} |h(x_i) - y_i|
$$

- Source risk: $\epsilon_S(h) = \mathbb{E}_{x_S \sim P}[\|h(x_S) y_S\|]$
- Target risk: $\epsilon_T(h) = \mathbb{E}_{x_T \sim Q}[\ |h(x_T) y_T|]$

Transfer Bounds for Domain Adaptation

Ben-David et.al. (2010). A theory of learning from different domains

Theorem. Let $h \in \mathcal{H}$ be a hypothesis, $\epsilon_S(h)$ and $\epsilon_T(h)$ be risks of source and target respectively, then

$$
\epsilon_T(h) \le \epsilon_S(h) + \left| d_{\mathcal{H}}(P, Q) \right| + C_0 \quad \leftarrow \text{Conplexity of } \mathcal{H}
$$

where

$$
d_{\mathcal{H}}(P,Q) \triangleq 2 \sup_{\eta \in \mathcal{H}} \left| \Pr_{P}[\eta(x_{S}) = 1] - \Pr_{Q}[\eta(x_{T}) = 1] \right|
$$

is the H-divergence between P and Q.

Lemma. The H-divergence can be bounded by the empirical estimate:

$$
d_{\mathcal{H}}(P,Q)\leq\widehat{d}_{\mathcal{H}}(P,Q)+C_{1}
$$

Make P and Q as indistinguishable as possible e.g. minimize MMD, MK-MMD, domain discriminative loss, etc

Decrease the upper bound on target risk !

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Where to start fine-tuning?

• Use pre-trained model as a fixed feature extractor dÃ,

most efficient, but with limited performance

slow, easy to overfit when target labels are few

How to choose k?

several layers in the deep network. In the domain adaptation and deep has had domain and determined and deep h

be used as excellent feature extractors for unsupervised clustering methods to

identify new classes based on the internal morphology, with any labeled examples. Without any labeled examples

Which layers to transfer?

 Yosinski et.al. (2014) How transferable are features in deep neural networks?

A case study using ImageNet classification tasks (trained on 7 CNN layers + output layer)

Dissimilar tasks

- Task A: Man-made object classification
- Task B: Natural object classification

Which layers to transfer?

 Yosinski et.al. (2014) How transferable are features in deep neural networks?

A case study using ImageNet classification tasks (trained on 7 CNN layers + output layer)

- Similar tasks: Random A/B split (500 classes in each task) ว
1.
r $\overline{}$ \sim
- Dissimilar tasks: Man-made (A) -> Natural (B) \mathbf{r}

• transferability gap grows as the distance between tasks increases • features transferred from distant tasks are better than random features!

Fine-Tune Selected Layers

Guo et.al. (2019) SpotTune: Transfer Learning through Adaptive Fine-tuning erati Guo et.

• for each training instance, adaptively decide which sets of layers to fine tune ¹IBM Research & MIT-IBM Watson AI Lab, for each training instance adantively decide w

How to Measure Task Transferability? 3rd Frozen $\overline{}$ Order \blacksquare **Ho**

 Zamir et.al. (2018) Taskonomy: Disentangling Task Transfer Learning Figure 2: Computational modeling of task relations and creating the taxonomy. From left to right: I. Train task-specific networks. II. Train (first order and higher) transfer functions among tasks in a latent space. III. Get normalized transfer affinities using AHP (Analytic Hierarchy Process). IV. Find

investigated the transferability among 26 image-based indoor scene understanding tasks on low-data scenario computations, or avoid such computations by restricting the such computations by restricting the such computations of the such computations of the such computations of the such computations of the such computation athough mage based moon secric

Main steps: Theoretical guarantees but eschews (for now) theoretical guarantees of the control of the

- 1. train task-specific networks (source models) on all data in order to use modern neural machinery.
- 2. For each S-T task pair, train a transfer network on a small validation dataset (20,000 the maximum allowable number of the maximum allowable number of the maximum allowable number of the maximum and ϵ . The called the case party crain a *transfer network on a small* t_{max} and t_{max}

How to Measure Task Transferability?

 Zamir et.al. (2018) Taskonomy: Disentangling Task Transfer Learning

• Visual transferability results

On Validation Dataset (1/60 training data)

How to Measure Task Transferability?

 Zamir et.al. (2018) Taskonomy: Disentangling Task Transfer Learning

• Raw losses from transfer functions have different scales

• Naive solution: linear rescale

First-ormance increases at universent
Speed with respective to loss ! A nalytic Hierarchy Process (AHP) normalization. Lower means better means better means better means better means bet **performance increases at different**

How to Measure Task Transferability?

 Zamir et.al. (2018) Taskonomy: Disentangling Task Transfer Learning

• Analytic Hierarchy Process (AHP): an ordinal normalization approach (Saaty 1987)

Can we estimate transferability without normally example the estimate transferability without transference on gradient descent?
 relying on gradient descent?

 red

Measure Task Transferability Analytically

 Bao & Li et.al. (2019) An Information-Theoretic Metric for Task Transfera Learning

A simple task transfer learning model (with linear fine-tuning)

Transferability from Task S to Task T domain. Finally, the transfered sub-network may be updated in fine-tune strategy.

$$
\mathfrak{T}(S,T) \triangleq \frac{\text{Target Performance of } f_S}{\text{Optimal Target Performance}} \quad \begin{cases} \mathfrak{D}(S,T) = 1 \\ 0 \leq \mathfrak{T}(S,T) \leq 1 \\ \mathfrak{T}(S,T) = 0 \end{cases}
$$

$$
\begin{cases} \mathfrak{T}(S,T) = 1 \\ 0 \leq \mathfrak{T}(S,T) \leq 1 \\ \mathfrak{T}(S,T) = 0 \end{cases}
$$

 \blacksquare How to measure feature performance $\mathcal I$ and provides an unsupervised solution for learning transferable base knowledge **How to measure feature performance ?**

Feature performance via local information geometry

— a statistical view of binary classification

• Binary hypothesis testing of m observations of x:

$$
H_0: x \sim P_{X|Y=0}, \quad H_1: x \sim P_{X|Y=1}
$$

• Error exponent E_f : the asymptotic rate at which the error probability of $f(x)$ decays as m increases

$$
\lim_{m \to \infty} -\frac{1}{m} \log(P_e) = E
$$

Theorem. (Huang et al. 2015) When $P_{X|Y=0}$, $P_{X|Y=1}$, and P_X are locally distributed, for some constant $c > 0$

$$
E_f = c\mathcal{H}(f)
$$

H-score of f(X)

 $\mathcal{H}(f) = \text{tr}(\text{cov}(f(X))^{-1}\text{cov}(\mathbb{E}_{P_{X|Y}}[f(X)|Y]))$

An Information-Theoretic Metric for Transferability

 $\mathfrak{X}(S,T) \triangleq \frac{\mathsf{Target\,Performed\ of\ }f}{\mathsf{Antimal\ For each\ Refformal\ }}$ *S* **Optimal Target Performance** = $\mathscr{H}_T(f_S)$ $\mathscr{H}_T(f_T^*)$

H-score of source feature $\mathcal{H}_T(f_S)$

- Easy to compute
- O(mk²) time complexity

Maximal H-score: ${\mathscr H}_T(f_T^*)$

```
def Hscore(f,Y): 
 Covf=np.cov(f) 
 alphabetY=list(set(Y)) 
 g=np.zeros_like(f) 
for z in alphabetY: 
  g[Y=y]=np.mean(f[Y==y,:], axis=0)
 Covg=np.cov(g) 
 score=np.trace(np.dot(np.linalg.pinv(Covf, 
               rcond=1e-15), Covg)) 
  return score 
                              Python Code 
                              for H-Score
```
- Discrete X: Alternating Conditional Expectation (ACE) algorithm Makur et. al. (2015) An Efficient algorithm for information decomposition and extraction
- Continuous X: Neural network formulation Wang et. al. (2018) An Efficient Approach to Informative Feature Extraction from Multimodal Data **In source feature task selection**

problems, only need to compute $H_T(f_S)$!

An Information-Theoretic Metric for Transferability

- Source task: ImageNet 1000 classification (ResNet50 features from 6 layers 4a-4f)
- Target task: Cifar 100-class classification on 20,000 images

An Information-Theoretic Metric for **Transferability**

Query Image

2D Edges

3D (Occlusion) Edges

2D Keypoints

3D Keypoints

Image Reshading

Depth

Comparison with Task Affinity Score on 8 vision tasks.

- > 6 times faster
- top three most transferable source tasks are consistent with Task Affinity on most target tasks

easy-to-compute, efficient and the comparison comparison transferability metric with strong operational meaning!

Rank Comparison

Other Analytical Transferability Metrics

• Transferability metrics for different transfer settings

** Cuong V Nguyen, Tal Hassner, Cedric Archambeau, and 952 Matthias Seeger. Leep: A new measure to evaluate trans- 953 ferability of learned representations.ICML, 2020. * Anh T Tran, Cuong V Nguyen, and Tal Hassner. Transfer- ability and hardness of supervised classification tasks. ICCV, 2019.

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Open Theoretical Questions

Can we find a transferability metric that …

- accounts for domain difference
- depends on target sample-size
	- Rademacher complexity for computable transfer bound (Maurer 2009)
- depends on learning algorithm
	- Kolmogorov complexity-based task relatedness (Mahmud 2007)

Beyond Transfer Learning

- **Multi-source transfer learning**: how to efficiently, adaptively combine features from multiple source tasks in transfer learning?
- **Meta learning:** given data/experience on previous tasks, learn a new task more quickly
	- transfer learning is one common approach in meta learning

challenge: efficient meta learning for heterogeneous tasks

References & Resources

Book

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Survey papers

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- Lisa Torrey and Jude Shavlik (2009). Transfer learning. Handbook of Research on Machine Learning Applications
- Pan, S.J., Yang, Q. (2010). A survey on transfer learning. IEEE Transactions on knowledge and data engineering 22(10), 1345–1359

Related web links:

- An Information-Theoretic Metric for Task Transfer Learning: [http://yangli-feasibility.com/home/](http://yangli-feasibility.com/home/ttl.html) [ttl.html](http://yangli-feasibility.com/home/ttl.html)
- Disentangling Task Transfer Learning:<http://taskonomy.stanford.edu/>

