Learning From Data Lecture 2: Linear Regression & Logistic Regression

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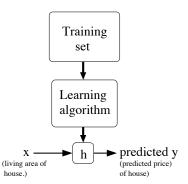
Today's Lecture

Supervised Learning (Part I)

- ► Linear Regression
- Binary Classification
- Multi-Class Classification

Review: Supervised Learning

- ▶ Input space: ${\cal X}$, Target space: ${\cal Y}$
- ▶ Given training examples, we want to learn a **hypothesis** function $h: \mathcal{X} \to \mathcal{Y}$ so that h(x) is a "good" predictor for the corresponding y.



- y is discrete (categorical): classification problem
- y is continuous (real value): regression problem

Review: Inference vs Learning

Given training data of x and y,

Inference

knowing the structure of f, find good models to describe f. i.e. model the data generation process \leftarrow focus of statistics

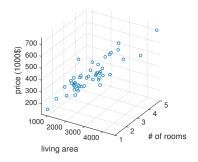
Prediction

given **future** data samples of x, predict the corresponding output data y using f. \leftarrow focus of machine learning

Linear Regression

Example: predict Portland housing price

Living area (ft ²)	# bedrooms	Price (\$1000)
x_1	<i>x</i> ₂	У
2104	3	400
1600	3	330
2400	3	369
:	:	:



Linear Approximation

A linear model

$$h(x) = \theta_0 + \theta_1 x_1 + \theta_2 x_2$$

 θ_i 's are called **parameters**.

Using vector notation,

$$h(x) = \theta^T x$$
, where $\theta = \begin{bmatrix} \theta_0 \\ \theta_1 \\ \theta_2 \end{bmatrix}$, $x = \begin{bmatrix} 1 \\ x_1 \\ x_2 \end{bmatrix}$

Alternative Notation

$$h(x) = w_1x_1 + w_2x_2 + b$$

 w_1, w_2 are called **weights**, b is called the **bias**

$$h(x) = w^T x + b$$
, where $w = \begin{bmatrix} w_1 \\ w_2 \end{bmatrix}$, $x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$

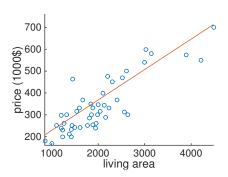
Apply model to new data

Suppose we have the optimal parameters θ , e.g.

```
> h = LinearRegression().fit(X, y)
> theta = h.coef
array([89.60, 0.1392, -8.738])
```

make a prediction of new feature x:

$$\hat{y} = h_{\theta}(x) = \theta^{T} x$$



Model Estimation

How to estimate model parameters θ (or w and b) from data?

Least Square Estimation

Minimize sum of the prediction error squared (least square error) with respect to $\boldsymbol{\theta}$

Maximum Likelihood Estimation

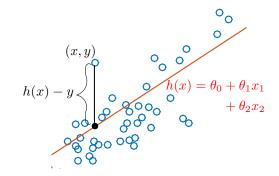
- Assume the data are generated from h(x) with some noise distribution.
- ▶ Determines the parameters θ most likely to produce the observed data.

Other estimation methods exist, e.g. Bayesian estimation

Ordinary Least Square

Cost function:

$$J(\theta) = \frac{1}{2} \sum_{i=1}^{m} (h(x^{(i)}) - y^{(i)})^{2}$$



This model is called ordinary least square

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► This model is called ordinary least square

Ordinary Least square problem

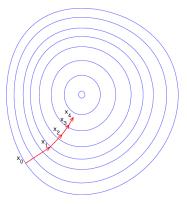
$$\min_{\theta} J(\theta) \\ = \min_{\theta} \frac{1}{2} \sum_{i=1}^{m} (h(x^{(i)}) - y^{(i)})^{2}$$

How to minimize $J(\theta)$?

- Numerical solution: gradient descent, Newton's method
- Analytical solution: normal equation

Gradient descent

A first-order iterative optimization algorithm for finding the minimum of a function $J(\theta)$.



Key idea

Start at an initial guess, repeatedly change θ to decrease $J(\theta)$:

$$\theta := \theta - \alpha \nabla J(\theta)$$

 α is the **learning rate**

Review: Convex function

Definition

A function f(x) is **convex** on a convex set C if for any $x_1, x_2 \in C$ and $0 \le \lambda \le 1$,

$$f(\lambda x_1 + (1-\lambda)x_2) \leq \lambda f(x_1) + (1-\lambda)f(y_2)$$

e.g. C is an interval [a, b]

Theorem

If $J(\theta)$ is convex, gradient descent finds the global minimum.

For the ordinary least square problem,

$$J(\theta) = \frac{1}{2} \sum_{i=1}^{m} (h(x^{(i)}) - y^{(i)})^2 = \frac{1}{2} \sum_{i=1}^{m} (\theta^T x^{(i)} - y^{(i)})^2,$$

$$\begin{split} \nabla J(\theta) &= \begin{bmatrix} \frac{\partial J(\theta)}{\partial \theta_1} \\ \vdots \\ \frac{\partial J(\theta)}{\partial \theta_n} \end{bmatrix}, \text{ where } \frac{\partial J(\theta)}{\partial \theta_j} &= \frac{\partial}{\partial \theta_j} \left[\frac{1}{2} \sum_{i=1}^m \left(\theta^T x^{(i)} - y^{(i)} \right)^2 \right] \\ &= \sum_{i=1}^m \left(\theta^T x^{(i)} - y^{(i)} \right) x_j^{(i)} \end{split}$$

Gradient descent for ordinary least square

Gradient of cost function: $\nabla J(\theta) = \sum_{i=1}^{m} (\theta^T x^{(i)} - y^{(i)}) x_j^{(i)}$ Gradient descent update: $\theta := \theta - \alpha \nabla J(\theta)$

Batch Gradient Descent

```
Repeat until convergence { 	heta_j = 	heta_j + lpha \sum_{i=1}^m (y^{(i)} - h_	heta(x^{(i)})) x_j^{(i)} for every j }
```

 θ is only updated after we have seen all m training samples.

Batch gradient descent

```
Repeat until convergence { \theta_j = \theta_j + \alpha \sum_{i=1}^m (y^{(i)} - h_{\theta}(x^{(i)})) x_j^{(i)} for every j }
```

Stochastic gradient descent

```
Repeat until convergence{ for i=1\ldots m { \theta_j=\theta_j+\alpha(y^{(i)}-h_{\theta}(x^{(i)}))x_j^{(i)} for every j } }
```

 θ is updated each time a training example is read

- ightharpoonup Stochastic gradient descent gets heta close to minimum much faster
- Good for regression on large data

Minimize $J(\theta)$ Analytically

The matrix notation

$$X = \begin{bmatrix} -(x^{(1)})^{T} - \\ -(x^{(2)})^{T} - \\ \vdots \\ -(x^{(m)})^{T} - \end{bmatrix}, \quad \vec{y} = \begin{bmatrix} y^{(1)} \\ y^{(2)} \\ \vdots \\ y^{(m)} \end{bmatrix}$$

X is called the **design matrix**. The least square function can be written as

$$J(\theta) = \frac{1}{2}(X\theta - y)^{T}(X\theta - y)$$

Compute the gradient of $J(\theta)$:

$$\nabla_{\theta} J(\theta) = \nabla_{\theta} \left[\frac{1}{2} (X\theta - y)^{T} (X\theta - y) \right]$$

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$$\nabla_{\theta} J(\theta) = \nabla_{\theta} \left[\frac{1}{2} (X\theta - y)^{T} (X\theta - y) \right]$$
$$= X^{T} X \theta - X^{T} y$$

Since $J(\theta)$ is **convex**, x is a global minimum of $J(\theta)$ when $\nabla J(\theta) = 0$.

The Normal equation

$$\theta = (X^T X)^{-1} X^T y$$

 $(X^TX)^{-1}X^T$ is called the **Moore-Penrose pseudoinverse of** X

Which method to use?

gradient descent	normal equation	
iterative solution	exact solution	
need to choose proper learning parameter α for cost function to converge	numerically unstable when X is ill-conditioned. e.g. features are highly correlated	
works well for large number of samples m	solving equation is slow when <i>m</i> is large	

Minimize $J(\theta)$ using Newton's Method

Newton's method solves real functions f(x) = 0 by iterative approximation

▶ Update rule: $x_{n+1} := x_n - \frac{f(x_n)}{f'(x_n)}$

Geometric intuition of Newton's method

- ▶ Find tangent line of f at (x_n, y_n)
- ▶ x_{n+1} ← x-intercept of the tangent line
- $> y_{n+1} \leftarrow f(x_{n+1})$



 $\verb|https://en.wikipedia.org/wiki/File:NewtonIteration_Ani.gif|$

Minimize $J(\theta)$ using Newton's Method

Newton's method for optimization $\min_{\theta} J(\theta)$

Use newton's method to solve $\nabla_{\theta}J(\theta)=0$:

x is one-dimensional:

$$\theta := \theta - \frac{f'(x)}{f''(x)}$$

x is multidimensional:

$$\theta = \theta - H^{-1}(\theta) \nabla J(\theta)$$

where H is the Hessian matrix of $J(\theta)$.

a.k.a Newton-Raphson method

Newton's Method for Optimization

```
Initialize 	heta While 	heta has not coverged { 	heta:=	heta-H^{-1}(	heta)
abla J(	heta) }
```

Performance of Newton's method:

- Needs fewer interations than batch gradient descent
- ▶ Computing H^{-1} is time consuming
- Faster in practice when n is small

Consider target y is modeled as

$$y^{(i)} = \theta^T x^{(i)} + \epsilon^{(i)}$$

and suppose $\epsilon^{(i)}$ are independently and identically distributed (IID) to Gaussian distribution $\mathcal{N}(0,\sigma^2)$, then

$$p(\epsilon^{(i)}) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{{\epsilon^{(i)}}^2}{2\sigma^2}\right)$$

$$p(y^{(i)}|x^{(i)};\theta) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{(y^{(i)} - \theta^T x^{(i)})^2}{2\sigma^2}\right)$$

The **likelihood** of this model with respect to θ is

$$L(\theta) = p(\vec{y}|X;\theta) = \prod_{i=1}^{m} p(y^{(i)}|x^{(i)};\theta)$$

Maximum likelihood estimation of θ :

$$heta_{\mathit{MLE}} = \operatorname*{argmax}_{ heta} \mathit{L}(heta)$$

We compute log likelihood,

$$\log L(\theta) = \log \prod_{i=1}^{m} p(y^{(i)}|x^{(i)}; \theta) = \sum_{i=1}^{m} \log p(y^{(i)}|x^{(i)}; \theta)$$
$$= \sum_{i=1}^{m} \log \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{(y^{(i)} - \theta^T x)^2}{2\sigma^2}\right)$$

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$$= \sum_{i=1}^{m} \log \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{(y^{(i)} - \theta^T x)^2}{2\sigma^2}\right)$$

$$= m \log \frac{1}{\sqrt{2\pi\sigma^2}} - \frac{1}{\sigma^2} \cdot \frac{1}{2} \sum_{i=1}^{m} (y^{(i)} - \theta^T x^{(i)})^2$$

Then $\operatorname{argmax}_{\theta} \log L(\theta) \equiv \operatorname{argmin}_{\theta} \frac{1}{2} \sum_{i=1}^{m} (y^{(i)} - \theta^{\mathsf{T}} x^{(i)})^2$.

Under the assumptions on $\epsilon^{(i)}$, least-squares regression corresponds to the maximum likelihood estimate of θ .

Linear Regression Summary

- Least square regression
- Solving least square:
 - gradient descent
 - normal equation
 - newton's method
- ▶ Probabilistic interpretation: maximum likelihood

A binary classification problem

Classify binary digits

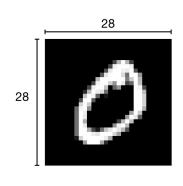
 Training data: 12600 grayscale images of handwritten digits



- ► Each image is represent by a vector $x^{(i)}$ of dimension $28 \times 28 = 784$
- ▶ Vectors $x^{(i)}$ are normalized to [0,1]

Binary classification: $\mathcal{Y} = \{0,1\}$

- negative class: $y^{(i)} = 0$
- positive class: $y^{(i)} = 1$



Logistic Regression Hypothesis Function

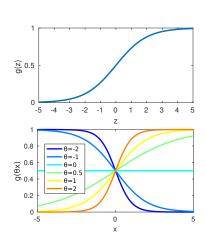
Sigmoid function

$$g(z) = \frac{1}{1 + e^{-z}}$$

- $\triangleright g: \mathbb{R} \to (0,1)$
- g'(z) = g(z)(1 g(z))

Hypothesis function for logistic regression:

$$h_{\theta} = g(\theta^T x) = \frac{1}{1 + e^{-\theta^T x}}$$



Maximum likelihood estimation for logistic regression

Logistic regression assumes y|x is **Bernoulli distributed**. e.g. tossing a coin with $p(head) = h_{\theta}(x)$

$$p(y = 1 \mid x; \theta) = h_{\theta}(x)$$

$$p(y = 0 \mid x; \theta) = 1 - h_{\theta}(x)$$

$$p(y \mid x; \theta) = (h_{\theta}(x))^{y} (1 - h_{\theta}(x))^{1-y}$$

Given *m* independently generated training examples, the likelihood function is:

$$L(\theta) = p(\vec{y}|X;\theta) = \prod_{i=1} p(y^{(i)}|x^{(i)};\theta)$$

$$I(\theta) = \log(L(\theta)) = \sum_{i=1}^{m} y^{(i)} \log h_{\theta}(x^{(i)}) + (1 - y^{(i)}) \log(1 - h_{\theta}(x^{(i)}))$$

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Maximum likelihood estimation for logistic regression

$$I(\theta) = \sum_{i=1}^{m} y^{(i)} \log h_{\theta}(x^{(i)}) + (1 - y^{(i)}) \log(1 - h_{\theta}(x^{(i)}))$$

Solve $argmax_{\theta} I(\theta)$ using gradient ascent:

$$\frac{\partial I(\theta)}{\partial \theta_j} = \sum_{i=1}^m \left(y^{(i)} - h_{\theta}(x^{(i)}) \right) x_j^{(i)}$$

Stocastic Gradient Ascent

```
Repeat until convergence { for i=1\dots m { \theta_j=\theta_j+\alpha(y^{(i)}-h_\theta(x^{(i)}))x_j^{(i)} for every j } }
```

▶ Update rule has the same form as least square regression, but with different hypothesis function h_{θ}

Binary Digit Classification

Using the learned classifier

Given an image x, the predicted label is

$$\hat{y} = \begin{cases} 1 & g(\theta^T x) > 0.5 \\ 0 & \text{otherwise} \end{cases}$$

Binary digit classification results

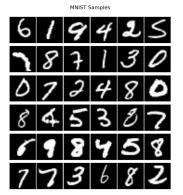
	sample size	accuracy
Training	16200	100%
Testing	1225	100%

► Testing accuracy is 100% since this problem is relatively easy.

Multi-class classification

Each data sample belong to one of k > 2 different classes.

$$\mathcal{Y} = \{1, \ldots, k\}$$



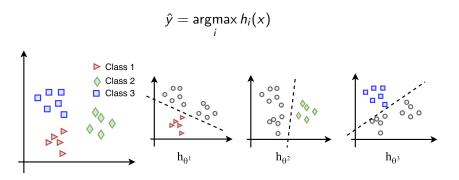
Given new sample $x \in \mathbb{R}^k$, predict which class it belongs.

Naive Approach: Convert to binary classification

One-Vs-Rest

Learn k classifiers h_1, \ldots, h_k . Each h_i classify one class against the rest of the classes.

Given a new data sample x, its predicted label \hat{y} :

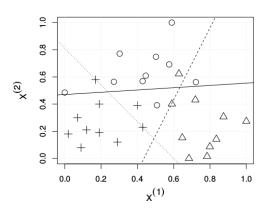


Multiple binary classifiers

Drawbacks of One-Vs-Rest:

- ▶ Class unbalance: more negative samples than positive samples
- ▶ Different classifiers may have different confidence scales

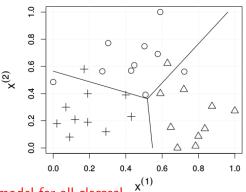
Multiple binary classifiers



Drawbacks of One-Vs-Rest:

- ▶ Class imbalance: more negative samples than positive samples
- ▶ Different classifiers may have different confidence scales

Multinomial classifier



Learn one model for all classes!

Extend logistic regression: Softmax Regression

Assume p(y|x) is **multinomial distributed**. e.g. outcomes of rolling a k-sided die m times, each side has independent probability ϕ_1, \ldots, ϕ_k

Hypothesis function for sample x:

$$h_{\theta}(x) = \begin{bmatrix} p(y = 1|x; \theta) \\ \vdots \\ p(y = k|x; \theta) \end{bmatrix} = \frac{1}{\sum_{j=1}^{k} e^{\theta_{j}^{T} x_{j}}} \begin{bmatrix} e^{\theta_{1}^{T} x} \\ \vdots \\ e^{\theta_{k}^{T} x} \end{bmatrix} = \operatorname{softmax}(\theta^{T} x)$$

$$\operatorname{softmax}(z_{i}) = \frac{e^{z_{i}}}{\sum_{j=1}^{k} e^{(z_{j})}}$$

Parameters:
$$\theta = \begin{bmatrix} - & \theta_1^T & - \\ & \vdots & \\ - & \theta_k^T & - \end{bmatrix}$$

Softmax Regression

Given $(x^{(i)}, y^{(i)})$, i = 1, ..., m, the log-likelihood of the Softmax model is

$$\ell(\theta) = \sum_{i=1}^{m} \log p(y^{(i)}|x^{(i)}; \theta)$$

$$= \sum_{i=1}^{m} \log \prod_{l=1}^{k} p(y^{(i)} = l|x^{(i)})^{\mathbf{1}\{y^{(i)} = l\}}$$

$$= \sum_{i=1}^{m} \sum_{l=1}^{k} \mathbf{1}\{y^{(i)} = l\} \log p(y^{(i)} = l|x^{(i)})$$

$$= \sum_{i=1}^{m} \sum_{l=1}^{k} \mathbf{1}\{y^{(i)} = l\} \log \frac{e^{\theta_{i}^{T}x^{(i)}}}{\sum_{j=1}^{k} e^{\theta_{j}^{T}x^{(i)}}}$$

Softmax Regression

Derive the stochastic gradient descent update:

▶ Find $\nabla_{\theta_l} \ell(\theta)$

$$\nabla_{\theta_I} \ell(\theta) = \sum_{i=1}^m \left[\left(\mathbf{1} \{ y^{(i)} = I \} - P \left(y^{(i)} = I | x^{(i)}; \theta \right) \right) x^{(i)} \right]$$

Property of Softmax Regression

- Parameters $\theta_1, \dots \theta_k$ are not independent: $\sum_j p(y=j|x) = \sum_j \phi_j = 1$
- ▶ Knowning k-1 parameters completely determines model.

Invariant to scalar addition

$$p(y|x;\theta) = p(y|x;\theta - \psi)$$

Proof.

Relationship with Logistic Regression

When K = 2,
$$h_{\theta}(x) = \frac{1}{e^{\theta_1^T x} + e^{\theta_2^T x}} \begin{bmatrix} e^{\theta_1^T x} \\ e^{\theta_2^T x} \end{bmatrix}$$
Replace $\theta = \begin{bmatrix} \theta_1 \\ \theta_2 \end{bmatrix}$ with $\theta * = \theta - \begin{bmatrix} \theta_2 \\ \theta_2 \end{bmatrix} = \begin{bmatrix} \theta_1 - \theta_2 \\ 0 \end{bmatrix}$,
$$h_{\theta}(x) = \frac{1}{e^{\theta_1^T x - \theta_2^T x} + e^{0x}} \begin{bmatrix} e^{(\theta_1 - \theta_2)^T x} \\ e^{0^T x} \end{bmatrix}$$

$$= \begin{bmatrix} \frac{e^{(\theta_1 - \theta_2)^T x}}{1 + e^{(\theta_1 - \theta_2)^T x}} \\ \frac{1}{1 + e^{(\theta_1 - \theta_2)^T x}} \end{bmatrix}$$

$$= \begin{bmatrix} \frac{1}{1 + e^{-(\theta_1 - \theta_2)^T x}} \\ 1 - \frac{1}{1 + e^{-(\theta_1 - \theta_2)^T x}} \end{bmatrix} = \begin{bmatrix} g(\theta *^T x) \\ 1 - g(\theta *^T x) \end{bmatrix}$$

When to use Softmax?

- ▶ When classes are mutually exclusive: use Softmax
- Not mutually exclusive: multiple binary classifiers may be better